Wednesday Billiards League Conditions

This is a handicapped based tournament and is run on a pair's team format.

Each player will play two games of 60 minutes duration.

Each game is worth 2 points (Total 8 points).

If a game is drawn one point will be awarded to each player.

The winning team of the match will receive 2 Premiership points. If the games result is 4-4 then the match result is a draw and each team receives one Premiership point. The match result is not determined by the aggregate score.

Handicaps will be adjusted on a weekly basis & depend on the performance of each player the previous week. (See below).

Regardless of the handicap differential between opponents a maximum differential of 150 points will be applied in matches.

(Please note that referees are to ensure that players do not deliberately conduct slow play during games in a manner construed as unsportsmanlike.

<u>TABLE FEES</u> must be paid to the venue BEFORE THE MATCHES COMMENCE. \$20 per player.

SCORE SHEETS

Captains are to ensure that each individual match result is shown on the score sheet as a POINTS RESULT & not (W) or (L)

DRESS CODE

Neat casual dress for minor round – for the finals full dress code (dress pants - long sleeve shirt - dress shoes – waistcoat - bowtie)

Please note – no underwear is to be visible

PLAYERS FINALS QUALIFICATION

To qualify for the finals a player MUST have played at least 1/3 third of the minor round matches.

TEAMS FINALS QUALIFICATION

The top 4 teams at the end of the home and away minor round season will participate in the finals series.

Positions will be decided on Premiership points (Points) followed by games won/lost differential (Games Diff), followed by Points Differential. If all that is equal the results between those teams <u>only</u> during the minor round will be the determining factor for Premiership table position as follows:

Win Loss record followed by games differential followed by Points Differential.

PLAYER FORFEIT

If a team forfeits any game the opposing team will receive 100 points for each minor round game forfeited and 150 points for each finals round game forfeited.

For the final 3 minor round matches and final rounds

Handicaps will be frozen.

All teams MUST HAVE at least one of the two regular players.

Finals Week One

Teams' finishing third & fourth play an elimination final – winner proceeds to week two. Teams' finishing first & second play a qualifying final, loser proceeds to week two – winner to the grand final.

Finals Week Two

The winning team from the elimination final & losing team from qualifying final play a preliminary final. Winner to the Grand Final.

Finals Week Three - Grand Final

Winner of qualifying final plays winner of preliminary final.

FINALS TIEBREAK SYSTEM

If a finals match finishes 4-4 at the conclusion of regular game play, the team with the greatest TOTAL AGGREGATE SCORE of all games will decide the winner of the match.

HANDICAP ADJUSTMENT GUIDELINES

Individual player handicaps change on a weekly basis and will be adjusted accordingly

The variations will depend solely on the results from the match played the previous week as follows:

Win both 60 minute games - 10 pt loss from handicap

Lose both 60 minute games - 10 pt addition to handicap

Win one & draw one - 5 pt loss from handicap

Lose one & draw one - 5 pt addition to handicap

NB - Handicaps will be frozen in the final 3 minor round matches and final rounds

SUBMITTING RESULTS

If the League Administrator is absent Winning Captains are to ensure that results are posted on the Association website within 36 hours of matches finishing. <u>snookersa.com.au/billiards</u>